



KEY STAGE 1 CURRICULUM PLAN Summer 2024

	Year 1		Year 2	
Science	Growing Plants		Environment	Scientists
History		How have explorers changed the world? Finding out about events and people beyond living memory, children particularly think about explorers and what makes them significant. They create a timeline and investigate which parts of the world they explored, before comparing explorers and discussing ways in which these significant people could be remembered.	What is a Monarch? Finding out the role of a monarch, children compare the monarchy today with the monarchy in the past. Pupils investigate how William the Conqueror became King and learn how he used castles to rule. They study different types of castles and consider how these evolved over time.	
Geography	What is it like to live in Shanghai? Using a world map to start recognising continents, oceans and countries outside the UK with a focus on China. Children identify physical features of Shanghai using aerial photographs and maps before identifying human features, through exploring land-use. They compare the human and physical features of Shanghai to features in the local area and make a simple map using data collected through fieldwork.			What is it like to live by the coast? Naming and locating continents and oceans of the world while revisiting countries and cities of the UK and surrounding seas. Children learn about the physical features of the Jurassic Coast and how humans have interacted with this, including land use and tourism.
Art	Painting and Mixed Media – Colour Splash Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.		Sculpture - 3D Clay houses Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel White read and create their own clay house tile in response.	



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D&T		Cooking and Nutrition – Fruit and Vegetables Learn to distinguish between fruit and vegetables and where they grow. Design a fruit and vegetable smoothie and accompanying packaging.		Mechanisms Wheels & Axels Design and create a functional Ferris wheel, learn how different components fit together so that the wheel rotates and the structure stands freely.
Computing	E-Safety		E-Safety	
	Creating Media – digital imagery Using creativity and imagination to plan a miniature adventure story and capturing it using developing photography skills. Children learn to enhance photos using a range of editing tools as well as searching for and adding other images to a project, resulting in a high-quality photo collage showcase.	Data Handling – Introduction Learning what data is and the different ways that it can be represented as well as developing an understanding of why data is useful, how it can be used and ways in which it can be gathered and recorded both by humans and computers.	Creating Media – Stop Motion Storyboarding and simple animation creation using either tablet devices or devices with cameras.	Data Handling – International Space Centre Learning how astronauts survive on the ISS, including identifying necessary items, designing sensor displays, and exploring habitable planets. Children gain an understanding of living in space and how space exploration can benefit life on Earth.
Music	Pitch and Tempo – Superheroes Learning how to identify high and low notes and to compose a simple tune, children investigate how tempo changes help tell a story and make music more exciting.	Vocal and body sounds – by the sea Children make links between music, sounds and environments and use percussion, vocal and body sounds to represent calm or stormy seas.	On this island – British songs and sound Creating sounds to represent three contrasting landscapes: seaside, countryside and city.	Myths and Legends Developing understanding of musical language and how timbre, dynamics and tempo affect the mood of a song.
PE	Athletics Rounders	Cricket Orienteering	Golf Cricket	Athletics Tennis
RE	Gospel	God	God	Gospel
RSE / PSHE	Citizenship Learning about: the importance of rules and consequences of not following them; caring for the needs of babies, young children and animals; exploring our similarities and differences and an introduction to democracy	Economic Wellbeing Learning about a range of money and bank functions including cash safety, spending, saving and jobs.	Citizenship Lesson collection: learning about rules outside school; caring for the school and local environment; exploring the roles people have within the local community; learning how school council works; giving an opinion.	Economic Wellbeing Learning about financial literacy including how adults get money, wants and needs, using skills and talents and inclusive environments.